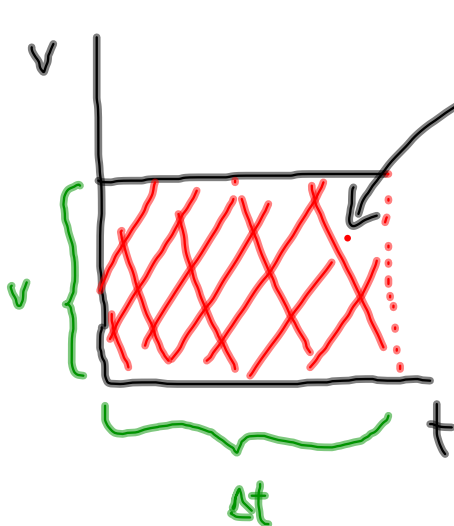


Acceleration + Displacement

Consider an object with constant velocity:



area of rectangle = $b \times h$

$$\text{area} = v \Delta t$$

$$\text{area} = \Delta d$$

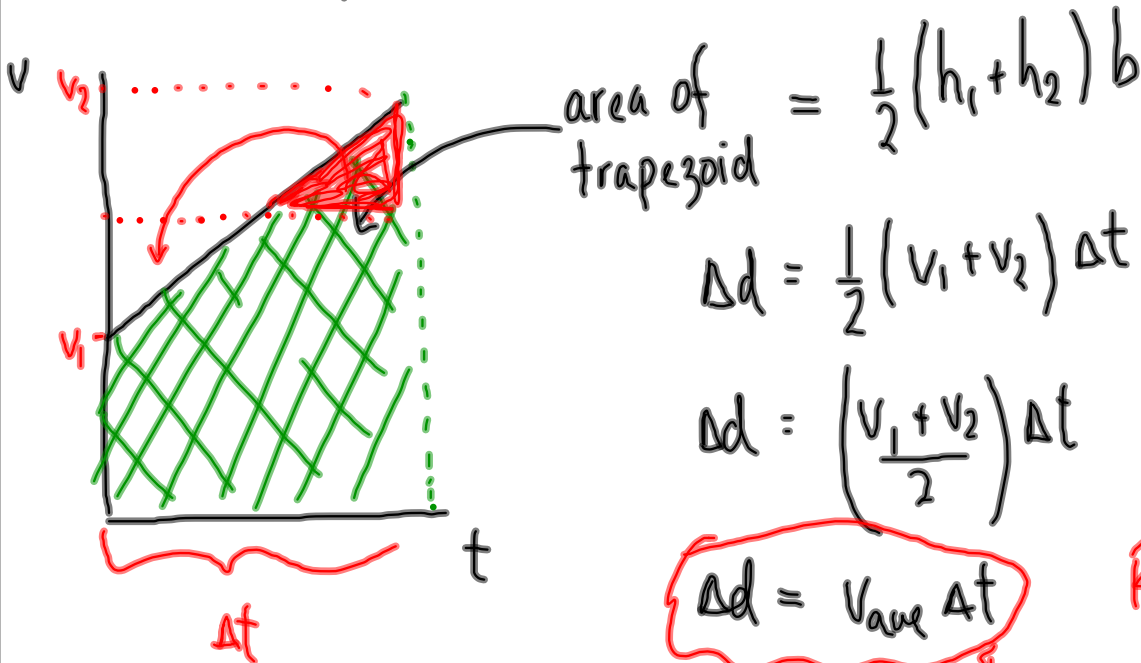
RECALL:

$$v = \frac{\Delta d}{\Delta t}$$

$$\Delta d = v \Delta t$$

The area under a $v-t$ graph gives us the displacement.

Consider an object with constant acceleration:

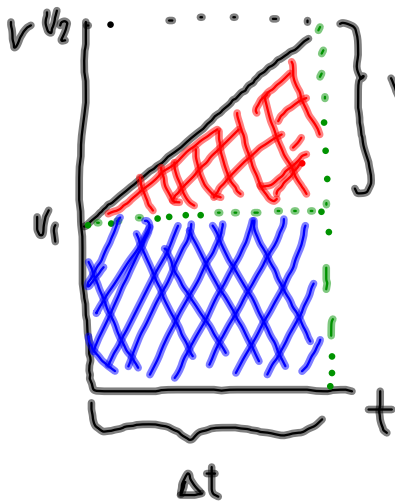


If there is acceleration, there are 5 kinematics variables $\Rightarrow v_1, v_2, \Delta t, \Delta d, a$.
If know any 3 of these, you can find the other two!
All you need is two BASIC EQUATIONS

$$v_{ave} = \frac{\Delta d}{\Delta t} \quad \text{and} \quad a = \frac{\Delta v}{\Delta t}$$

$$(v_{ave} = \frac{v_1 + v_2}{2})$$

$$(\Delta v = v_2 - v_1)$$



$v_2 - v_1 = \Delta v$ Area of trapezoid = $\square + \triangle$
 $= b r h + \frac{1}{2} b r h$
 $= v_1 \Delta t + \frac{1}{2} (\Delta v) (\Delta t)$

$= v_1 \Delta t + \frac{1}{2} (a \Delta t) (\Delta t)$

Recall:
 $a = \frac{\Delta v}{\Delta t}$
 $\Delta v = a \Delta t$

"maybe" useful equations.

$\Delta d = v_1 \Delta t + \frac{1}{2} a \Delta t^2$

$\Delta d = v_2 \Delta t - \frac{1}{2} a \Delta t^2$

$v_2^2 = v_1^2 + 2 a \Delta d$

RECAP

Constant Velocity: $v = \frac{\Delta d}{\Delta t}$

Constant Acceleration: $v_{ave} = \frac{\Delta d}{\Delta t}$ and $a = \frac{\Delta v}{\Delta t}$
 ($v_{ave} = \frac{v_1 + v_2}{2}$) ($\Delta v = v_2 - v_1$)

maybe useful

$$\left[\begin{array}{l} \Delta d = v_1 t + \frac{1}{2} a t^2 \\ \Delta d = v_2 t - \frac{1}{2} a t^2 \\ v_2^2 = v_1^2 + 2 a \Delta d \end{array} \right.$$

MP/84

$$\vec{v}_i = 8.3 \text{ m/s [down]}$$

$$\Delta t = 6.9 \text{ s}$$

$$\Delta \vec{d} = ??$$

$$\vec{a} = 9.81 \text{ m/s}^2 \text{ [down]}$$

(implied) acceleration due to gravity

$$\Delta d = v_i t + \frac{1}{2} a t^2$$

$$\Delta d = (-8.3 \text{ m/s})(6.9 \text{ s}) + \left(\frac{1}{2}\right)(-9.81 \text{ m/s}^2)(6.9 \text{ s})^2$$

$$\Delta d = -57.27 \text{ m} - 233.53 \text{ m}$$

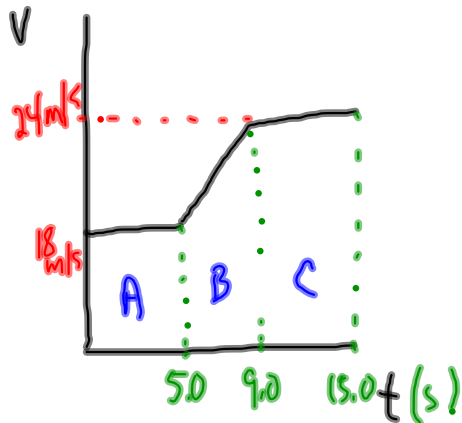
$$\Delta d = -290.80 \text{ m}$$

$$\Delta d = -2.9 \times 10^2 \text{ m}$$

$$\Delta \vec{d} = 2.9 \times 10^2 \text{ m [down]}$$

The height of the cliff is $2.9 \times 10^2 \text{ m}$
(the magnitude of the displacement)

MP185

Section A - constant velocity

$$v = \frac{\Delta d}{\Delta t}$$

$$\Delta d = v \Delta t$$

$$\Delta d = (18 \text{ m/s})(5.0 \text{ s})$$

$$\Delta d = 90 \text{ m}$$

Section C - Constant velocity

$$v = \frac{\Delta d}{\Delta t}$$

$$\Delta d = v \Delta t$$

$$\Delta d = (24 \text{ m/s})(6.0 \text{ s})$$

$$\Delta d = 144 \text{ m}$$

Section B - Constant Acceleration

$$v_{\text{ave}} = \frac{\Delta d}{\Delta t}$$

$$\Delta d = v_{\text{ave}} \Delta t$$

$$\Delta d = \left(\frac{v_1 + v_2}{2} \right) \Delta t$$

$$\Delta d = \left(\frac{18 \text{ m/s} + 24 \text{ m/s}}{2} \right) (4.0 \text{ s})$$

$$\Delta d = (21 \text{ m/s})(4.0 \text{ s})$$

$$\Delta d = 84 \text{ m}$$

TOTAL DISPLACEMENT:

$$90 \text{ m} + 84 \text{ m} + 144 \text{ m} = 318 \text{ m}$$

$$\vec{\Delta d} = 3.2 \times 10^2 \text{ m } [\vec{E}]$$